DEFENSIVE AND COMETITIVE BIDDING	LEADS AN							
OVERCALLS(Style; Responses; 1/2level; Reopening)		LEADS STYLE				WBF Convention Card		
Level I = 8+ HCP, 5+ cards suit or 4 cards suit w/ 2/3 and 3/5 H		Lead		in Partner's	C			
	C ::				Suit			
Level 2 = 10+ HCP, 5+ cards suit		3rd/5th				Category i.e. Green Country: Thailand		
		4th		4th				
	Subseq					Players: Sirawitch Rattanaprateeptong		
	Other:					Sahasan Leevorawat Sujessada Udomsrirungruang		
INT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					Sujessada Udomsrirungruang		
15-18 HCP BAL, w/ Stopper (4th hand 12-14 BAL w/ Stopper)		Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE		
13-16 HCT DAL, W Supper (HTT hard 12-14 DAL W Supper)		ATT,Akx(+),Ax		ATT, Akxx		2/I GF		
	King	CT,AK, KQ, KQx(+)		CT, AK, KQ, I	(O ₂ (±)	5 cards M, 4 cards D		
						2C = 22+ HCP or 4.5 losers		
	Queen	QJ, QJx(+), AQJ(+)		QJ, QJx(+), A	QJ(†)			
JUMP OVERCALLS(Style; Responses; Unusual NT)	ŕ	JT, JTx(+)		JT, JTx(+)	. т			
6+ cards Suit, 5-11 HCP		AJT(+), KJT(+), Tx		AJT(+), KJT(+	-j, 1X	INT Openings: 15-17 HCP		
		3rd, 5th		3rd, 5th				
2NT= two bottom suits 0-7 or 16+ HCP		Hi-x Hx, xx		Hx, xx		2 OVER I Responses:		
IC-2D = S and other 5+ - 4+ 0-7 or 16+ HCP		Lo-x 3rd, 5th SIGNALS IN ORDER OF PRIORITY		3rd, 5th		SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Reopening: Same	SIGNALS I					2D = Weak one long major suit		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lea	d	Discarding			
ID-2D = S and other 5+ - 4+ 0-7 or 16+ HCP		ATT, LO-ENC CT			SP			
IH-2H = S and other 5+ - 4+ 0-7 or 16+ HCP	2nd	CT, LO-HI = E	SP					
IS-2S = H and other 5+ - 4+ 0-7 or I6+ HCP	510	SP						
		ATT	СТ		SP			
VS. NT(vs. Strong/Weak; Reopening; PH)	2nd	ст	SP					
Against WK NT, NAT, Against STR DBL = Equivalent	3rd	3rd SP						
Against STR 2C = MM, 8+ HCP	Signals (inclue	ding Trumps):						
Against STR 2D = 6+ M, 8+ HCP								
Against STR 2H = 5+ - 4+ H and m, 8+								
Against STR 2S = 5+ - 4+ S and m, 8+	DOUBLES	DOUBLES						
Against STR 2NT = 5+ - 4+ mm, 8+	TAKEOUT	TAKEOUT DOUBLES(Style;Responses;Reopening)						
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	NAT							
DBL = T/O								
O/C = 12+ HCP, Scards suit						SPECIAL FORCING PASS SEQUENCES		
2NT = 15-18 w/stopper								
VS.ARTIFICIAL STRONG OPENINGS	SPECIAL,A	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
Against IC Strong: DBL/ID/IH/IS = TRF, INT = BAL 18+ HCP	Negative Dou	uble THRU 4D						
Against ID Strong: DBL/IH/IS/2C = TRF, INT = BAL 18+ HCP	Supportive D	Supportive Double				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
						4NT = Ace Asking RKC		
						3nd hand opening may be very light		
OVER OPPONENTS' TAKE OUT DOUBLE						Free Bid = NF		
Ignore						Psychics: Rare		

OPEN	tick If Art.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	subsequent auction	COMPETITIVE & PASSED HAND BIDDING
I C		2	4D	10-21 HCP NAT	ID = Relay	After opener rebid IX	
					IH/IS = 5+ HCP, 4+ cards FI, INT = 6-9 HCP, No M, NF	2C = GI forcing to 2D	
					2C = 6-9 HCP SUPP, 3C = 0-5 HCP SUPP	2D = GF	
					2D/2H/2S = WK NF, 2NT = 10-11 HCP BAL		
ID .	4	4D	10-21 HCP NAT	1H/1S = 5+ HCP, 4+ cards F1, 1NT = 6-9 HCP, No M, NF	Same as IC		
					2C = 10+ HCP, 2D = 6-9 HCP SUPP		
					2H/2S = WK NF, 2NT = 10-11 HCP BAL		
IH	5	4D	10-21 HCP NAT	IS = 5+ HCP, 4+ cards FI, INT = 6-11 HCP	Same as IC	passed hand	
					2C = GF, 2D = GF 4+D, 2H = 6-9 HCP SUPP, 2NT = 12+ HCP SUPP		2C = SUPP 3 8-11 HCP
					3C = 10-11 HCP 4 cards SUPP, 3D = 6-9 HCP 4 cards SUPP w/ short suit		2D = SUPP 4 9-11 HCP
							2H = SUPP 3 6-9 HCP
IS		5	4D	10-21 HCP NAT	Related to IH		Related to IH
I NT			4D	15-17 HCP BAL	2C = STAY, 2D/2H = TRF, 2S = GI		
					2NT = TRF C, 3C = TRF D, 4D = TRF H, 4H = TRF S, 3NT = To play		
2C P	0	4D	22+ HCP or 4.5 losers	2D = 0-7 HCP, 2H/2S = 8+ HCP 5+ cards, 2NT = 8+ HCP BAL			
					3C/3D = 8+ HCP 5+ cards suit		
2D	Р	0	4D	long major suit 5-11 HCP	P/C ,2NT= Asking suit		
2H	Р	5		5+H 4+m 5-11 HCP	Same as 2D		
2S	Р	5	4D	5+S 4+m 5-11 HCP	Same as 2D		
2NT			4D	20-21 HCP BAL	3C = PUP STAY, 3D/3H = TRF		
3C/3D		6	4D	PRE			
3H/3S		6	4D	PRE			
3NT			4D	Gambling - One solid suit			
4C/4D		6		PRE			
4H/4S		6		PRE		High L	evel Bidding
						4NT Asking Ace RKC 0/3 1/4	