

Opening	Artificial	Min.	Neg Dbl	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION
1♣	No	2	4♣	12-21HCP	1♦ =6+ HCP Any Distribution 1RF 1♥/1♠ =6+ HCP 4+ cards suit 1RF 1NT =6-9 HCP No Major – NF 2♣ =6-9 HCP at least 5 cards – NF 2NT =10-11HCP 3-3-3-4	New minor=Forcing 4 th Suit = Game Force
1♦	No	4	4♣	12-21HCP	1♥/1♠ =6+ HCP 4+ cards suit 1NT =6-9 HCP No Major 2♣ =10+HCP 4+cards 1RF 2♦ =6-9 HCP ♦ 4+ cards 2NT =10-11 HCP 3-3-4-3	Same as 1♣ Opening
1♥	No	5	4♣	12-21 HCP	1♠ =6+HCP 4 cards suit 1RF 1NT =6-9HCP 2- cards Heart 2♣/2♦ =10HCP + 4+ cards 1RF 2♥ =6-9 HCP at least 3+cards support	Same as 1♦ Opening
1♠	No	5	4♣	12-21 HCP	Same as 1H Opening	
1NT	No			15-17 HCP Bal. (May have 5 cards Minor)	2♣ = Stayman, 2♦/2♥ 2♠ = Transfer to ♣ 2NT = Transfer to ♦ 3 NT = To play	
2♣	Yes	0	4♣	22+HCP or Game in hand	4♣ = A asking 2♦ = Negative or Relay 2♥/2♠/3♣/3♦ = at least 1A+1K 5 cards suit 2NT = 8-10 HCP Balance at least 1A+1K	2♥/2♠/3♣/3♦ = 1RF
2♦	Yes	6	4♣	6-10HCP with 6 Major suit	2♥ = P/C , 2NT asking	
2♥	No	5	4♣	6-10HCP with 5 + 5 (♥+another)	New suit = 1RF	
2♠	No	5	4♣	6-10HCP with 5 + 5 (♠+minor)		
2NT	No		4♣	20-21 HCP Balance Can have 5 cards MJ	3♣ = Puppet Stayman , 3♦/3♥ Transfer 3NT = To play	
3♣/3♦	No	7	4♣	Pre-emptive	New Suit Forcing	
3♥/3♠	No	7	4♣	Pre-emptive	Bid Game – To play	
3NT	Yes		4♣	Gambling – one solid suit	New suit = To play	
4♣/4♦	No	7	4♣	Pre-emptive	New suit = To play	
4♥/4♠	No	7		Pre-emptive	New suit = To play	